Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Class \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Start with a blank program in SLNOVA (slnova.org)

1. Name the program test over SLNOVA
2. Save the project to your public space
3. Make 25 purple turtle shaped turtles and scatter them over spaceland.
4. Make the turtles do a wiggle walk
5. Upon collision with another turtle, have the turtle turn yellow.

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Number | 1 | 2 | 3 | 4 | 5 |
| Missing | 0 points | 0 points | 0 points | 0 points | 0 points |
| Partially correct | 2 points | 2 points | 2 points | 2 points | 2 points |
| Coding is not correct but thought out | 3 points | 3 points | 3 points | 3 points | 3 points |
| Coding is correct, but something is causing it to not run | 4 points | 4 points | 4 points | 4 points | 4 points |
| Coding is correct and program runs | 5 points | 5 points | 5 points | 5 points | 5 points |
| Above and beyond | 6 points | 6 points | 6 points | 6 points | 6 points |