## Unit 3 Lesson 22 – Final Project

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| --- | --- | --- |
| **Criteria** | **Yes/No** | **Comments** |
| The game includes at least three sprites with appropriate animations |  |  |
| The game includes at least one variable that is updated during the game and affects the way the game is played |  |  |
| The game has at least two backgrounds that are triggered to change by a conditional |  |  |
| The draw loop has been divided up into appropriately named functions |  |  |
| The program code makes use of whitespace, indentation, and comments to aid the reader |  |  |
| The game is playable and works as intended |  |  |

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