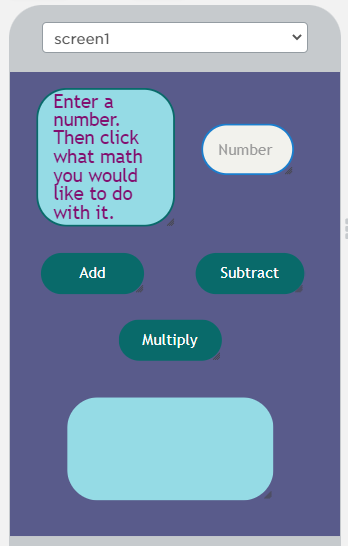
Create an app display similar to the one below.

* Users should be able to enter a number at the top and then click a button of their choice.
* The display at the bottom should update in the following way after each click:
  + If the new number after the calculation is even, it should display a message stating “Your new number is \_\_\_ which is an even number.”
  + Otherwise it should just state “Your new number is \_\_\_.”
* The number input box should clear out after a button is clicked.
* Ex.
  + Enter 5 and click Subtract.
  + Message states: Your new number is -5.
  + Enter 12 and click Add.
  + Message states: Your new number is 7.
  + Enter 4 and click Multiply.
  + Message states: Your new number is 28 which is an even number.
* **Use a function for repeated code.**